



**CARTOON
NETWORK**

24 \$1.99 US
\$3.25 CAN
NOV 99

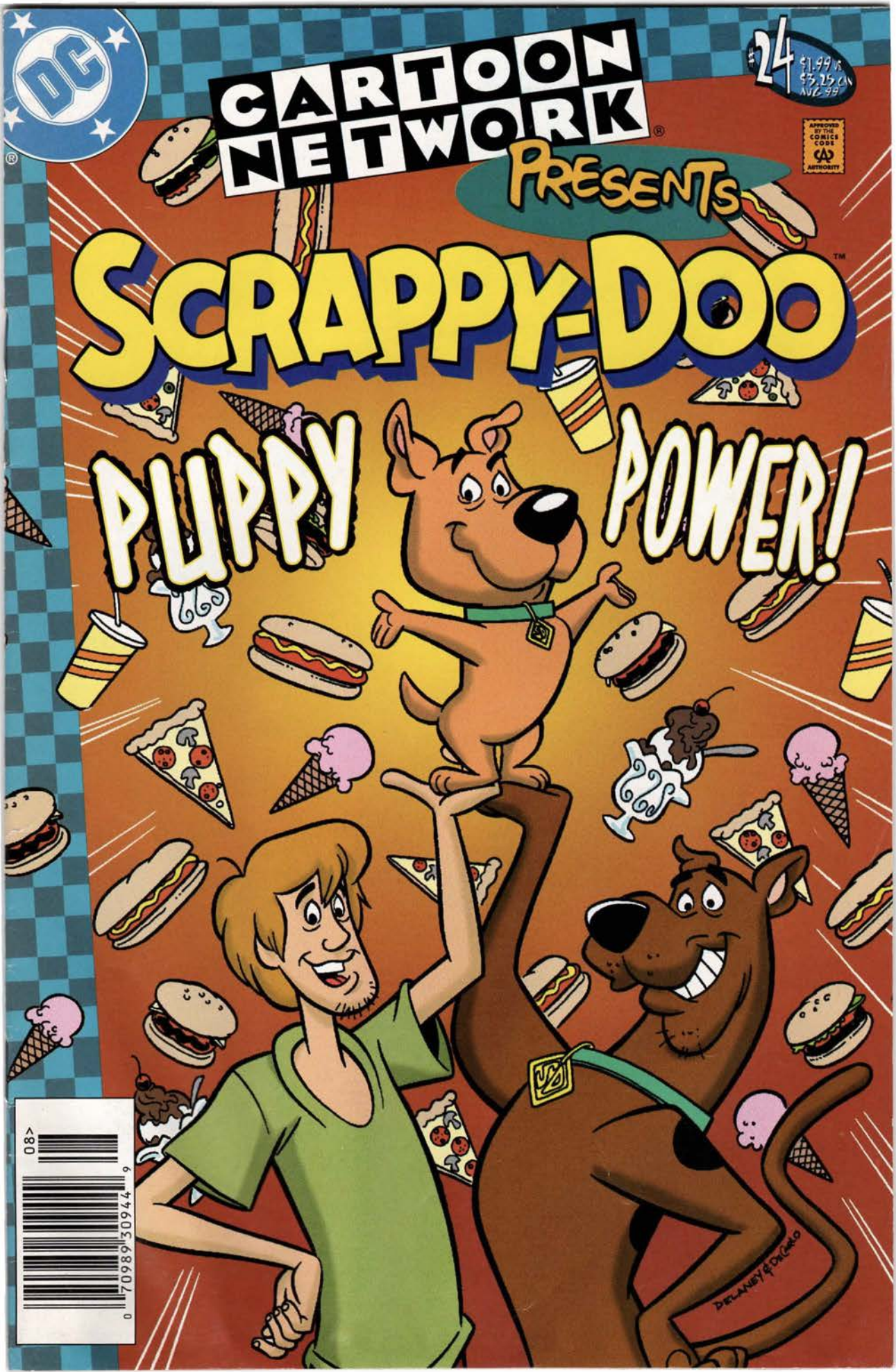


PRESENTS

SCRAPPY-DOO

PUPPY

POWER!



08>

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**BEFORE
TOASTING**



**AFTER
TOASTING**



New Wild! Magicburst™ Pop-Tarts®. Drop them in the toaster and the sprinkles change colors. Bite into the delicious blue and white striped filling, and your tongue explodes with blue raspberry flavor. It's the wildest thing your mouth has ever seen.

pop-tarts Rule.
toaster pastries

Scrappy- DOO IN... "PUPPY POWER!"

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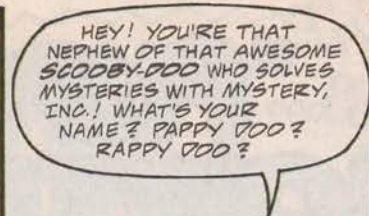
CARTOON NETWORK PRESENTS 24. August, 1999. Published monthly by DC Comics, 1700 Broadway, New York, NY 10019. POSTMASTER: Send address changes to CARTOON NETWORK PRESENTS, DC Comics Subscriptions, P.O. Box 0528, Baldwin, NY 11510. Annual subscription rate \$23.88. Canadian subscribers must add \$12.00 for postage and GST. GST # is R125921072. All foreign countries must add \$12.00 for postage. U.S. funds only. Copyright © 1999 Hanna-Barbera, Inc. All Rights Reserved. All characters and related elements depicted herein are trademarks of and copyrighted by Hanna-Barbera Productions, Inc., and/or Hanna-Barbera Cartoons, Inc. Cartoon Network ® and The Cartoon Network logo are trademarks of The Cartoon Network. The stories, characters and incidents mentioned in this magazine are entirely fictional. Printed on recyclable paper. Printed in Canada.

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HI! CAN I HELP YOU?

DELIVERY! THREE
ANCHOVY-MUSTARD-
GOULASH-PINEAPPLE
PIZZAS FOR SHAGGY
AND SCOOBY!

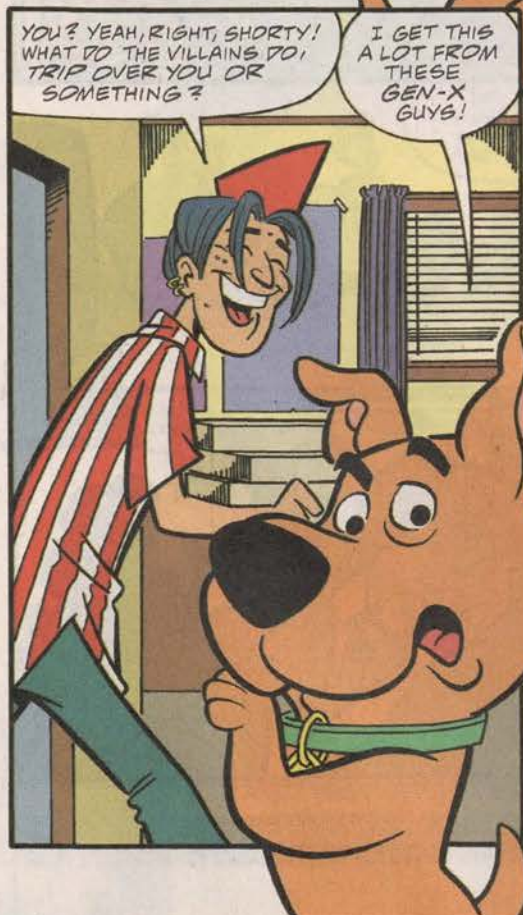


HEY! YOU'RE THAT
NEPHEW OF THAT AWESOME
SCOOBY-DOO WHO SOLVES
MYSTERIES WITH MYSTERY,
INC.! WHAT'S YOUR
NAME? PAPPY DOO?
RAPPY DOO?

SCRAPPY
DOO! THAT'S
ME!



OH, YEAH? WELL,
I'M NO MYSTERY-
SOLVING SLOUCH
MYSELF! I'VE HELPED
UNCLE SCOOBY
SOLVE A LOT OF
MYSTERIES!



YOU? YEAH, RIGHT, SHORTY!
WHAT DO THE VILLAINS DO,
TRIP OVER YOU OR
SOMETHING?

I GET THIS
A LOT FROM
THESE
GEN-X
GUYS!



I'LL SHOW YOU SOME
MYSTERY-CRACKING
ACTION, PIZZA-FACE!
MAIN STREET
ZOMBIE, HERE
WE COME!

**PUPPY
POWER!!!**

HEY,
WHAT ABOUT
MY TIP?!





WHAT ARE WE DOING IN THIS CREEPY CRIB, ANYWAY?

THIS IS THE OLD HARSTONE MANSION. SAM HARSTONE IS A FAMOUS MOVIE-PROP COLLECTOR. BUT HE AND HIS WIFE SPLIT UP AND ARE SELLING THE PLACE.

YEAH? WHERE IS EVERYBODY?



OH, THE ZOMBIES SCARED THEM AWAY.

ZOMBIES?!



BWA HA HA HA!

WHAT'S SO FUNNY?

ZOMBIES! YEAH, RIGHT! THERE'S NO SUCH THING AS A--



-- ZOMBIE...



AAAAAAA!!!

A ZOMBIE!!

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Your Mind!



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Candy Ready!



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Visit our web site at
www.megawarheads.com



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NABISCO OREO STACKING CONTEST

- 1. NO PURCHASE NECESSARY.** Open only to legal residents of the 50 states in the United States and the District of Columbia, who are 12 years of age or younger at the time of entry. Employees of Nabisco Biscuit Company, Nabisco, Inc., The Walt Disney Co., participating retail stores, their respective affiliates, subsidiaries, and agencies, their immediate families, and members of the same household of such employees are not eligible to enter or win.
- 2. ENTRY.** Between May 23, 1999 and August 15, 1999, compete in a "Local Contest" at a participating retail store selling Nabisco Oreo cookies. To compete, go to the specially designated "contest table," complete an official entry form and then build a stack of Oreo cookies under the supervision of the independent judging agency. One entry (that is, one opportunity to compete at a participating retail store) per person. Contestants will have 30 seconds to stack as many Oreo cookies as possible to build a self-standing, single tower. In constructing the tower, cookies must not be broken or tampered with in any way; and, contestants must stack cookies independently, without assistance of any kind. In the sole determination of the independent judging agency, the contestant who stacks the most cookies that remain standing for 3 seconds after the 30-second period ends qualifies as a Semifinalist.
- 3. CONTEST STRUCTURE.** For all levels of the Contest, contestants will participate in two age groups (7 years of age or younger; 8 through 12 years of age). There will be 1 "Local Contest" per participating retail store. In each "Local Contest," 2 contestants will qualify as Semifinalists (1 per age group). For schedule information for "Local Contests," see your local participating retailer, call 1-800-ONLY-OREO or visit our website at WWW.OREO.COM. From all participating retail stores, Semifinalists' names/birthdates (and birth times) and the height of each Semifinalist's stack will be forwarded to another independent judging organization. On or about October 20, 1999, this independent judging organization will rank the Semifinalists, determining the 10 Semifinalists in each age group with the highest stacks; these 20 Semifinalists will qualify as Finalists, and will each receive a Finalist Prize in addition to the Semifinalist Prize. To determine the Grand Prize winners, Finalists will compete in the "National Stacking Finals" on or about November 8, 1999 in Orlando, Florida. In the sole determination of the independent judging agency supervising the "National Stacking Finals," the Finalist in each age group who creates the highest stack in the "National Stacking Finals" will win a Grand Prize (in addition to the Finalist Prize and the Semifinalist Prize).
- 4. PRIZES.** Grand Prize (2, 1 per age group): U.S. Series EE Savings Bond worth \$20,000 at maturity; a 1-year supply of Oreo cookies (52 packages); 3-day/2-night trip for 2 to Calgary, Alberta, Canada, on dates selected by Sponsor between December 1, 1999 and March 1, 2000 to appear in a walk-on role on Disney's "Honey, I Shrank The Kids: The TV Show." Trip consists of roundtrip coach air transportation between major commercial airport nearest winner's residence and Calgary; ground transfers between Calgary airport and hotel; 2 night's standard hotel accommodations (double occupancy); Approximate Retail Value—\$14,100 each. Finalist Prize (20, 10 per age group): 3-day/2-night trip for 2 to Orlando, Florida (November 6, 1999 to November 9, 1999), where winner will participate in the "National Stacking Finals." Trip consists of roundtrip coach air transportation between major commercial airport nearest winner's residence and Orlando; ground transfers between Orlando airport and hotel; 2 night's standard hotel accommodations (double occupancy); 2 DisneyGuest passes for 2 days, 2 Walt Disney World 5-day hopper passports, and \$300 spending money. Approximate Retail Value—\$2,522 each. Semifinalist Prize (approximately 30,000, but actual number is determined by number of participating retail stores): 1 winner per age group per store; Oreo Stacking Game. Approximate Retail Value—\$6.95 each. For Grand/Prize winners: (a) winner must be accompanied by parent/legal guardian on all prize travel; (b) winner and parent/legal guardian must travel together; (c) all unspecified expenses are winner's sole responsibility; (d) prize trip must be taken on indicated dates. For Grand Prize, if winner is unavailable on stated dates, prize will be forfeited; for Finalist Prize, if winner is unavailable on stated dates, prize will be forfeited, with an alternate Finalist selected. For Grand Prize, winner is solely responsible for obtaining any necessary travel documents; and walk-on role is subject to availability and other restrictions. No prize transfer. No prize substitution or cash equivalent of prize except at sole discretion of Sponsor due to prize unavailability for any reason, and only then for prize of comparable value. Prizes may be awarded to parent/legal guardian on winner's behalf. All taxes on prizes are the sole responsibility of winners.
- 5. CONDITIONS.** Void where prohibited by law. Subject to all applicable federal, state and local laws and regulations. All entries submitted become the sole property of Sponsor and will not be returned. Sponsor and its agencies are not responsible for incomplete, illegible, lost, misdirected, damaged, destroyed, delayed or lost entries. Sponsor and its agencies are not responsible for submissions from participating retail stores that are late, lost, misdirected, damaged, destroyed, delayed, postage due, or contain errors. In the event of ties in determining Semifinalists/Finalists, the winner will be the youngest contestant as determined by time and date of birth. In the event of ties in the "National Stacking Finals," additional rounds of the stacking competition will be conducted until one winner is determined for each age group. Semifinalist winners will be announced at the conclusion of each "Local Contest," but no later than August 15, 1999. Semifinalist winners will be notified (with prizes awarded) at the retail store; if not present, winner will be notified by phone and must return to the store at a later time to collect the prize. Winners of Finalist Prizes will be notified by mail or phone no later than October 26, 1999. Grand Prize winners will be announced at the "National Stacking Finals" and will receive confirmation by mail. For Grand and Finalist Prizes, parent/legal guardians of winners will be required to execute before a Notary Public an affidavit of eligibility, liability release and a publicity release (where legal) on the winner's behalf, to be returned within 10 days of notification. Guests of Grand and Finalist Prize winners must execute and return a liability release and a publicity release (where legal), prior to issuance of travel documents. For Grand Prize, noncompliance with these requirements may result in prize forfeiture. For Finalist Prize, noncompliance may result in prize forfeiture, with an alternate Finalist selected. By participating, contestants agree to abide by these official rules and the decisions of all judges, which are final and binding in all respects. Sponsor is not responsible for misprints in promotional materials or errors in local stacking events. Sponsor reserves the right to cancel local stacking events or disqualify contestants in the event of noncompliance with these official rules. Where legal, acceptance of prize constitutes permission of winner's parent/legal guardian to use winner's name, likeness and biographical information for advertising/publicity purposes, and any and all rights to said use, without further compensation. Parent/legal guardian of contestant agrees that Nabisco Biscuit Company, Nabisco, Inc., The Walt Disney Co., participating retail stores, and their respective subsidiaries, affiliates, and their respective employees, officers, directors and agencies will have no liability whatsoever for any injuries, losses or damages of any kind caused by contestant's participation in the contest, or resulting from contestant's acceptance, possession, use/misuse of prize(s).
- 6. WINNERS LIST.** For a list of major prize winners, send a self-addressed stamped envelope before November 10, 1999 to: Attn: Oreo Stacking Winner's List, Innow Marketing, 3401 73rd Avenue N., # 400, Brooklyn Park, MN 55428.

Sponsored by Nabisco Biscuit Company,
100 DeForest Avenue, East Hanover, NJ 07936-1911



Everyone's excited by the return of the
Oreo Stacking Contest.

**Stack 'em high and you could snag \$20,000,
a trip to Orlando and a role on TV!**

Disney's
**HONEY, I
SHRUNK THE KIDS**
THE TV SHOW
CHECK LOCAL LISTINGS.
© Disney

Tongues everywhere are wagging: this year's Oreo Stacking Contest is bigger than ever. Be the top Oreo stacker and you'll appear on Disney's "Honey, I Shrunk The Kids: The TV Show," go to the one-and-only Disney's *Quest*™ in Orlando, and snag a \$20,000 savings bond. Lots of other sweet prizes, too. For participating stores, call **1-800-ONLY-OREO** or click **www.oreo.com**. And get stacking.



No purchase necessary. Open to legal U.S. residents 12 years old or younger at time of entry. Contest ends 8/15/99. See opposite page for a summary of official rules. ©1999 Nabisco, Inc.





HEY, KNOW WHAT'S WEIRD?

BESIDES BEING CHASED BY A REAL-LIFE ZOMBIE?!

NOTHING'S BEEN PACKED UP! IF THE HARSTONES MOVED OUT, WHY IS ALL THIS VALUABLE MOVIE STUFF STILL HERE?

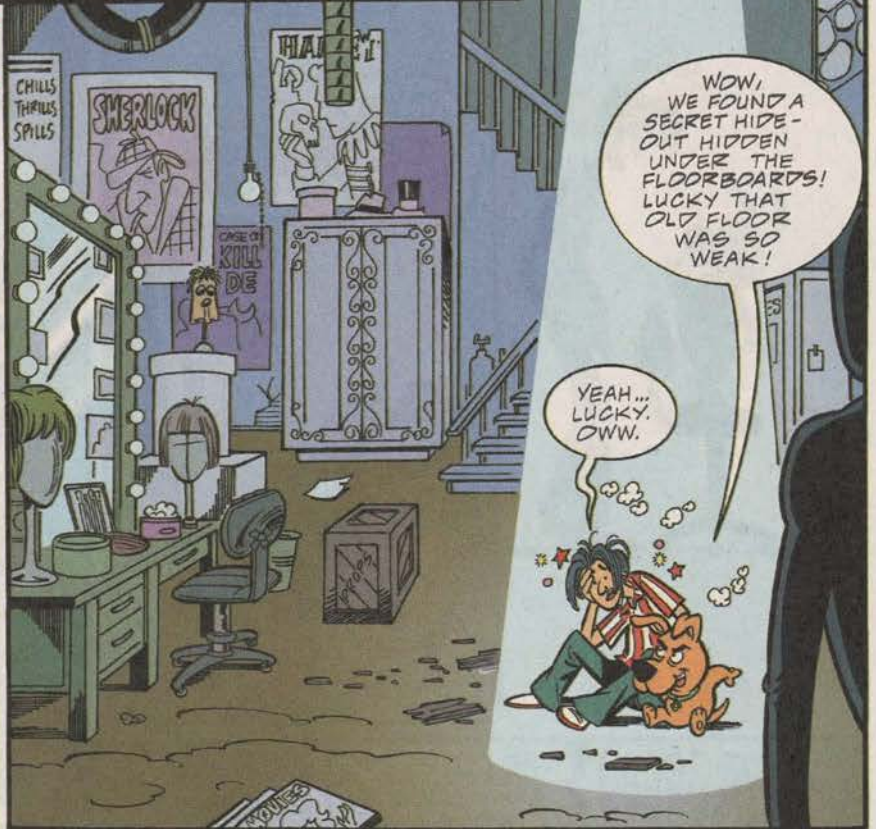


YIKES!

EEEP! THE FLOOR!

HOLD THAT THOUGHT!

CRASH!



WOW, WE FOUND A SECRET HIDE-OUT HIDDEN UNDER THE FLOORBOARDS! LUCKY THAT OLD FLOOR WAS SO WEAK!

YEAH... LUCKY. DWW.



HMMN, VER-RY SUSPICIOUS! SPECIAL MOVIE-QUALITY COSMETICS FOR SPECIAL EFFECTS!

YEAH, AND CHECK OUT THESE PHOTOS!



IT'S A PICTURE OF SAM HARSTONE! AND THAT MUST BE HIS WIFE, SALLY!

EX-WIFE, I BET. LOOK HOW THE PHOTO WAS RIPPED AND THEN TAPED BACK TOGETHER!

HEY, PRETTY
NICE DETECTIVE
WORK, PIZZA
GUY!

I'M GETTIN'
THE HANG OF
THIS MYSTERY
STUFF. ASK
ME TO DECODE
ANOTHER
CLUE!



GRAAGH!

OKAY--



--HOW DO
WE GET
OUTTA
HERE?!

I KNOW
THAT ONE!

RUN!

I HAVEN'T STOPPED
RUNNING LONG ENOUGH TO
EXERCISE MY BRAIN!

IN THIS
JOB, YOU
GOTTA
THINK
ON YOUR
FEET!



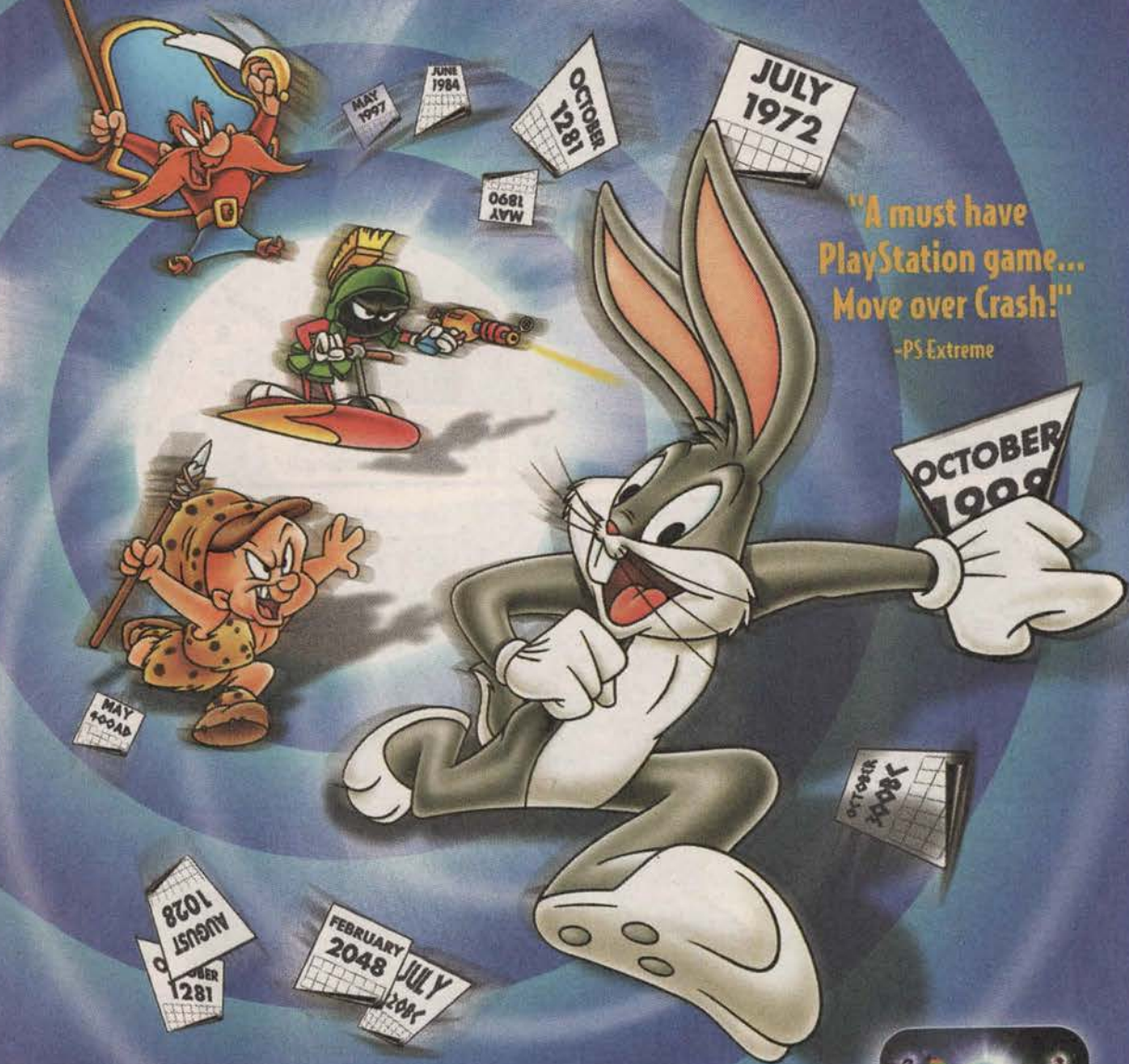
NRAHH!

SO I THINK I
SOLVED THIS
CASE! HOW ABOUT
YOU, PIZZA ?

ARE YOU
KIDDING?!



Games for the Next Mil-Looney-um!



"A must have PlayStation game... Move over Crash!"

-PS Extreme

BUGS BUNNY LOST IN TIME



**GO FROM THE HISTORICAL TO THE HYSTERICAL
WHEN BUGS BUNNY™ TAMPERS WITH A
TEMPERAMENTAL TIME MACHINE!**

- You control the action in the first interactive 3D Looney Tunes™ cartoon ever, featuring original musical "toons", character voices and CD quality sound effects!
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- Laugh to hilarious 3D short animated sequences before each stage!
- Match wits with a cast of Looney Tunes stars, including Elmer Fudd™, Witch Hazel™, Yosemite Sam™, Rocky™ and Marvin the Martian™!

Hop into the
Time Machine
with Bugs!



Bugs visits
the Stone Age!



Visit our Website at www.LTGames.com



Coming Soon to Nintendo 64.



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UNCLE SCOOPY!
UNCLE SHAGGY!
GUESS WHAT?

ZZZ...
RIPE!

ZZZZ...
ZOINKS!
A MONSTER?!



NO NO NO!
I SOLVED
THE MYSTERY
OF THE ZANY
ZOMBIE ALL BY
MYSELF!

ROO
ROLVED
RUH
ROMBIE
RYSTERY
?

NO
WAY!



WAY,
UNCLE
SHAGGY!
AND I'VE
GOT AN EYE-
WITNESS!

RIGHT,
PIZZA?



...PIZZA?

WHOOOPS!
GOTTA
DELIVERY!
THANKS FOR
THE ROCKIN'
TIME, DUDE!

PUPPY
POWER!



DON'T SWEAT IT, SCRAPPY.
YOU'RE THE TOUGHEST MONSTER-
BLISTER WE KNOW!

BESIDES, ANY
PUPPY THAT BRINGS
ME A PIZZA IS A
HERO IN MY BOOK!

RAY,
RAPPY!
RUPPY
RIZZA
ROWER!

YOU
SAID IT,
UNCLE
SCOOB!

THE END

Nestlé
NesQuik

IT'S GREAT, EVEN IF
YOUR BRAIN
IS THE SIZE OF A WALNUT.

You're 65 million years old
and you still don't know your
multiplication tables?



Chocolate Milk? Think NesQuik!

The Mail Service

Hold Mail Authorization

PLEASE NOTE: *This service expires 90 days from the stop-mail date.*

Please stop mail for:

Name

Date to Stop Mail

Address

A.

- ☐ Please stop mail until I return.
I will pick up all undelivered
mail.

B.

- ☐ Please resume normal
delivery, and deliver all held
mail, on the date written here.

Date to Resume Delivery

Customer Signature

Official Use Only

Date Received

Clerk

Lot Number

Carrier

Delivery Route Number

If option A is selected please fill out below:

Note to Carrier: All undelivered mail
has been picked up.

Date to Resume Delivery of Mail

Official Signature Only

COMPLIMENTS OF THE STAR OCEAN GAME DEVELOPERS.

YOU'RE GOING TO BE AWHILE.

Too bad there's no "indefinite date" box to check on those post office forms. Since you have no idea when you'll be returning. Everything you do in this game will have an impact on the way the journey ends. If it ever does.

You start on a quest that begins at the edge of the universe. And ends – well, that's entirely up to you. Everybody you meet, every step and every decision you make will shape your destiny. And the fate of a planet.

In short, the evil gods are poised to destroy every living creature with a massive meteorite that heads straight for the planet. Ferocious monsters threaten at every turn. Deadly magic lurks in the shadows. And to raise the stakes even higher, questions of identity hang in the balance.

So you must battle against the evil and hideous monsters in real-time, polygonal combat. You can customize complicated combination moves and set up decoys to take the fall. But no matter what, there's still no end in sight.

Because who you choose to talk to and share information with will greatly affect you. Characters can think and feel for themselves. Some will join you on your quest, others will betray you. And to add to the challenge, you have the option of playing two different characters, both unique in personality and both having an impact on the course of the game.

Even your emotions will determine the fate of your journey. You may choose to be romantically linked with another character, or you may choose to remain friends. But no matter what, it will affect your path. And more seriously, if a close friend dies in battle, you'll feel incredible rage that will cause you to fight with more furious combat moves.

And there's no easy way out. Tools and skills do

not just appear along the way. You must create items from raw materials. And to do that you have to master difficult skills like alchemy, cooking, song-writing, or say, metalwork.

There are countless ways

to get through this game, and over 80 endings. The deeper you delve, the more you'll discover that nothing – no detail, no clue, no conversation, no skill – can be taken for granted. And that anything is possible. Including the fact that you might not ever make it back.

DISCOVER WHAT'S OUT THERE.

STAR OCEAN THE SECOND STORY



WWW.PLAYSTATION.COM





Send us the greatest Eggo[™] creation and we'll send you to Florida with \$10,000.



Enter the Extra Eggstraordinary Eggo Waffles Contest. Now that Eggo[®] has more waffles in every box, people are creating new ways to eat them. We'd like to see yours. Send us a description (may include a photo or drawing on a 3" x 5" card) of your favorite creation and you could win a trip are tons of other prizes too. So rev up your toaster. You could pop up a winner.



Entrants must be between 18-74 years old by 12/31/99. To enter, print name, address and description of your Eggo creation must be edible on a 3x5" card. Photo or drawing may be submitted along with description. Entry fees must be edible. Mail complete entry to: "Extra Eggstraordinary Kellogg's Eggo Waffle Contest," P.O. Box 183588, Battle Creek, MI 49709-0588. Entries must be accompanied by 1/31/99. Opened to all residents of the contiguous U.S. Void where prohibited. (2) Grand Prize: \$10,000 cash plus First Prize (ARV=\$14,000). (4) First Prize: Trip for four persons to Orlando, Florida. (ARV=\$4,500). All Grand Prize and First Prize trips, travel of round trip, coach air transportation from major airport nearest winner's residence, 7 days/6 nights one hotel room accommodations, rental car for 7 days and \$750 spending cash. Trips must be taken by 6/30/00. (5th) Second Prize: One-year supply of Kellogg's Eggo Waffles (52 free product coupons good on any 10-count variety) plus Third Prize (ARV=\$1.25). (1000) Third Prize: Kellogg's Eggo Waffles (ARV=\$25.00). Limit one prize per person, household or family. Odds of winning determined by number of eligible entries received. See package for complete set of rules, or visit address above, or see Web site: www.eggowaffles.com. Entries judged on creativity (40%), taste (30%) and originality (30%).

Kellogg's
Eggo
waffles

THE PLACE: THE OFFICES OF
GHOST CHASERS MAGAZINE!

THE TIME: TWENTY-FOUR
HOURS BEFORE DEADLINE!

THIS IS TERRIBLE! NOT
A SINGLE GHOST THIS WEEK!
WE JUST NEED ONE HOT TIP--
OR I WON'T HAVE A MAGAZINE
TO EDIT!

PHONE, I
COMMAND YOU
TO RING! I'VE
GOT TO START
WRITING THIS
MONTH'S COVER
STORY!

YEAH,
OR I'M BACK
TO TAKING
SHUDDER! BABY
PICTURES IN
THE PORTRAIT
STUDIO AT
S-MART!

NO
GHOSTS?
SOUNDS LIKE
GOOD NEWS
TO ME! I'M
TAKIN' A
NAP!

**GOOBER
AND THE
GHOST CHASERS**

IN
**"THE VIDEO
VANISHES"**

TERRY COLLINS-WRITER. JOHN DELANEY-PENCILLER.
ANDREW PEPOY-INKER. DAVE TANGUAY-COLORIST.
PHIL FELIX-LETTERER. HARVEY RICHARDS-ASSISTS.
AND LAST BUT NOT LEAST, DANA KURTIN-EDITOR.

HELLO, GHOST CHASERS
MAGAZINE. WHAT?
YOUR VIDEO STORE IS
HAUNTED?

H-H-
HAUNTED?

WHO WAS THAT, TED?

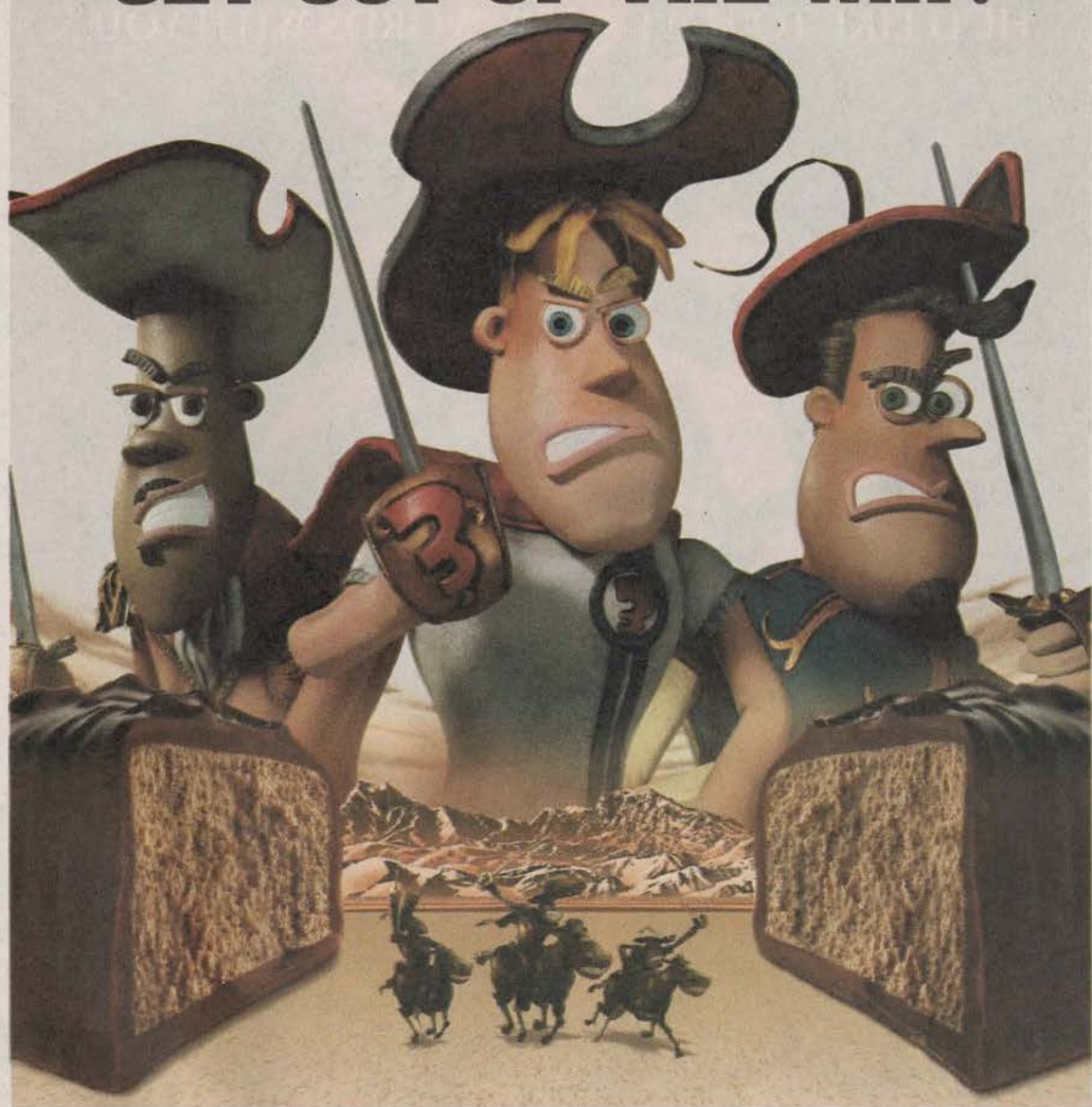
THE
MANAGER
OF VIDEO
RANCH, TINA.
HE WANTS
US TO
COME
RIGHT
OVER!

C'MON, GOOBER!
YOU'RE ALREADY
INVISIBLE WITH
FEAR, AND WE
HAVEN'T EVEN
SEEN THE GHOST YET!

AW GEE,
GILLIE! EVERY
BODY'S A
CRITIC!

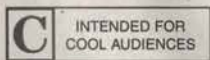


**LEAD...FOLLOW...OR
GET OUT OF THE WAY!**



3MUSKETEERS®

All pumped up for non-stop action!

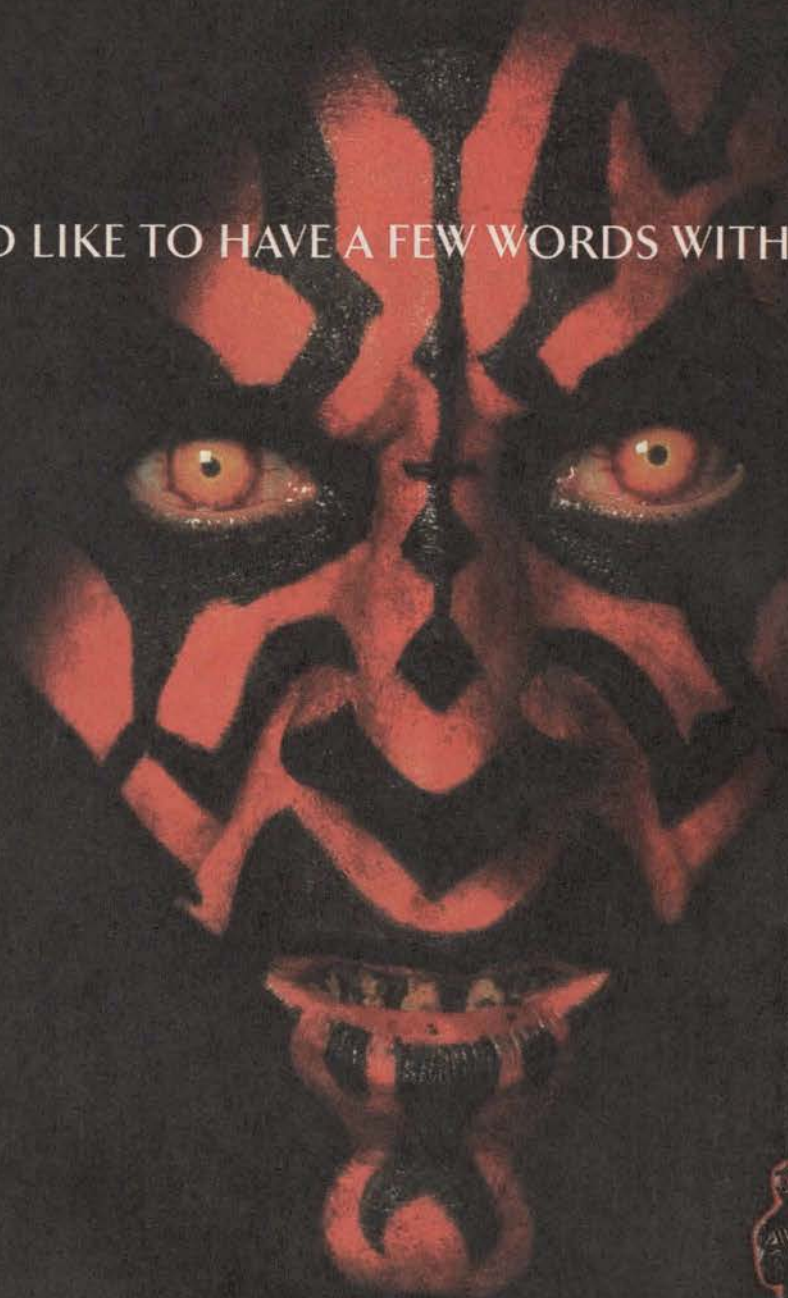


IT'S HUGE. STARRING FLUFFY, PUMPED-UP CHOCOLATE.

**NOTHING CAN STAND
IN YOUR WAY WITH...**



HE'D LIKE TO HAVE A FEW WORDS WITH YOU.



UNLOCK THE FORCE

NOW YOUR ACTION FIGURES TALK WITH THE POWER OF COMMTECH!

Each new *Star Wars* figure comes with a cool COMMTECH chip that holds multiple quotes from the movie. Just scan the chip across the electronic COMMTECH Reader and listen as your favorite *Star Wars* characters come to life at your command!

IT'S YOUR UNIVERSE

STAR WARS
EPISODE I

ELECTRONIC
COMMTECH
READER

PLEASE, MISTER--
CAN'T YOU HANG AROUND
SOMEWHERE ELSE? LIKE A
HARDWARE STORE? OR A
BAKERY? YOU'RE RUINING
MY BUSINESS!

000000!

HALLLP!
HE'S GOT
THE TAPE!

WELL, GOOB?
WHAT'S THE
VERDICT? IS
OUR GHOST
FOR REAL?

G-G-
GHOST?

YEP! GOOBER'S
INVISIBLE
QUICK, GUYS,
LET'S GET
THE INTER-
VIEW!

DRAT! THIS
HAPPENS
EVERY TIME!

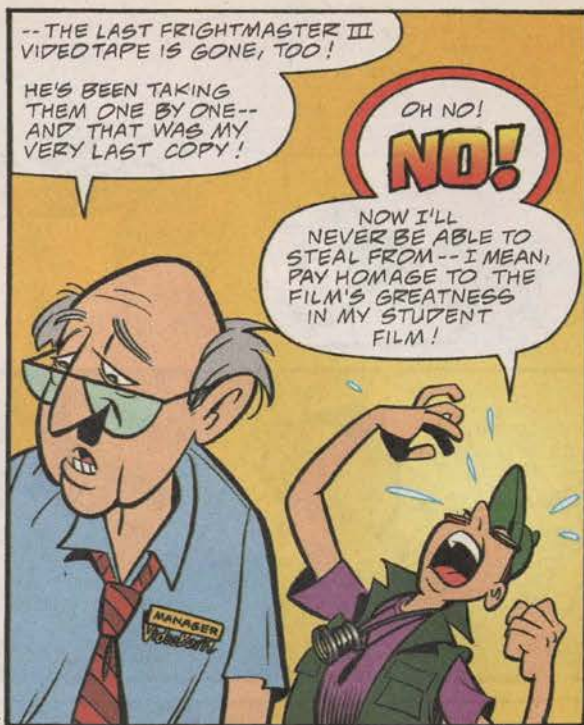
THE CANINE SPECTER
DETECTOR STRIKES AGAIN!

GILLIE!
PHOTO OP! THEN
WE CAN ASK HIM
SOME QUESTIONS
FOR THE
MAGAZINE!

ALREADY
THERE, TED!

FLASH!

HEY,
SPOOKY!
SAY
"HALLOW-
EEN!"





WHY DO YOU THINK THE GHOST'S APPEARING HERE, MR. MANAGER?

YOU HEARD THAT KID-- IT'S ONE OF THE GREAT OVERLOOKED CINEMATIC MASTERPIECES.

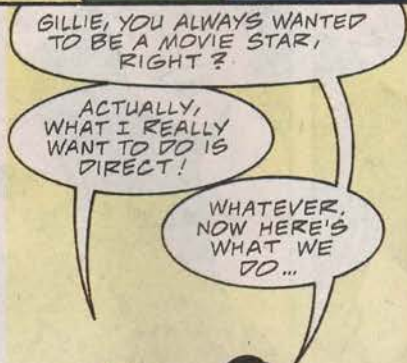
BECAUSE WE'RE THE ONLY ONE WHO CARRIES THAT FRIGHTMASTER III MOVIE, I GUESS. BUT I DON'T GET WHY HE DOESN'T WANT ANYONE TO SEE IT.



A MOVIE-CRITIC GHOST! THAT'S A FIRST. AT LEAST I GOT A PICTURE!

WE NEED MORE THAN A PICTURE FOR THIS STORY! WE NEED TO KNOW WHY HE WANTS THAT MOVIE!

BUT HE TOOK THE LAST TAPE. HOW ARE WE GOING TO MAKE HIM COME BACK AND TALK?



GILLIE, YOU ALWAYS WANTED TO BE A MOVIE STAR, RIGHT?

ACTUALLY, WHAT I REALLY WANT TO DO IS DIRECT!

WHATEVER. NOW HERE'S WHAT WE DO...



THINK YOU CAN DO IT, GOOB?

YOU BET! WHO'S AFRAID OF GHOSTS?



YOU ARE!

OH YEAH.



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NINTENDO 64



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AND SO...



SNAZZY COVER COPY, TINA!

THANKS, TED! WHAT DO YOU THINK, GILLIE?

GILLIE?



WHO, ME, SCARED?

DON'T BE RIDIC-A-LICK-LICALOUS! WHO'S AFRAID OF GHOSTS? NOT ME!



**THE
WORLD'S
MIGHTIEST
MORTAL
IS BACK!**

EVERYWHERE I
GO, THAT BIG LUMP OF
MUSCLE IS WORSHIPPED!
AND I, THE GREATEST MIND
THE WORLD HAS EVER
KNOWN, GET ONLY
SCORN AND SNEERS!



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SHAZAM!**

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DC COMICS

LETTERS



Morgan H. Beardseley
Mesa, Arizona

Dear Scoobert:

Hi, my name is Morgan and I am your biggest fan, but something is missing from your comic book. You wanna know what it is? It's your nephew Scrapy-Doo. Why don't you ask DC Comics to make a Scooby comic with Scrapy? I'd like it if you could do so.

Ask and you shall receive—we just can't say no to our fans! We hope you enjoyed our first ever Scrapy-Doo comic.

And the fun doesn't stop there! Next issue is the long-awaited premiere of—THE POWERPUFF GIRLS, written and drawn by series creator Craig McCracken (with a little bit of help from DEXTER'S LAB creator Genndy Tartakovsky!!)

PLUS—DEXTER'S LAB is its own comic series, starting next month!!! And the first two issues are by DEXTER creator Genndy (with a little help from POWERPUFF's Craig McCracken)! How's that for reader response???

Kimberly Elliott
Carbon, Indiana

Dear DC Comics,

I really enjoyed the Toonami comics; they're absolutely great! I definitely don't regret subscribing to Cartoon Network Presents, except when I get Cow and Chicken issues. They are my least favorite comics. Otherwise these books are great. Another one I like is Cartoon All-Stars. Thanks a lot!

It's always great to hear from fans who love the classic characters! Not everybody likes the same things, so we try to make sure we have something for everyone!

David Sekerdy
Richmond, Virginia

Dear CNP Crew,

Any chances of seeing any stories featuring The Super Friends and The Wonder Twins? It would be ideal to do a comic featuring DC's greatest heroes, especially when DC owns the characters. You've done a great job with Space Ghost, Birdman, Shazzan, The Herculoids, Galtar, and The Galaxy Trio! The Super Friends would be awesome!

You know, check out DC's super-hero comics and you just might see the Wonder Twins (we all like them, too!). Maybe they should show up in the regular JLA comic—what do you think? Let us know!



Art by Melanie Anselmo
Seaford, New York

Last issue we printed a letter by Melanie Anselmo but forgot to print her awesome drawing, so check it out!

Jason Jones
Los Angeles, California

Dear CNP personnel,

I have read issue #20, Cartoon All-Stars, with special guests Adam Ant, Hong Kong Phooey and Secret Squirrel. That was the best one I've seen yet! In response to your question on who would win if all three heroes went up against each other...I am not really sure, but I think that Atom Ant might give it to 'em

like a sledgehammer. There are other explanations, though. Atom has his extraordinary super strength, Hong Kong has martial arts, logic, and power of determination, and Secret Squirrel has all the cool gadgets and stuff to get the job done. But one can guess who will triumph. Oh, another thing I must mention: Somebody made a mistake! Hong Kong's real name is Penry, not Henry, just to let you know.

Wow, Jason—your play-by-play on the super-hero throw-down sounds like a Cartoon Network/ Pay Per View cage match! And speaking of beatings, you definitely pinned us with calling Hong Kong Phooey by the wrong name! Just for having such sharp eyes, we are sending YOU a special thank-you. Watch the mail!

—Dave Roman



NEXT MONTH

Next Issue: IT'S THE PREMIERE OF THE ALL-NEW CARTOON NETWORK STARRING THE POWERPUFF GIRLS!!! It's Blossom, Bubbles, and Buttercup against Mojo Jojo—can the girls save Townsville? Written and drawn by Craig McCracken (with a hand from DEXTER creator Genndy Tartakovsky)! See you there!

This issue's cover was drawn by John Delaney from a sketch by Rurik Tyler, and inked by Mike DeCarlo! Mmmn mnn, anyone hungry???



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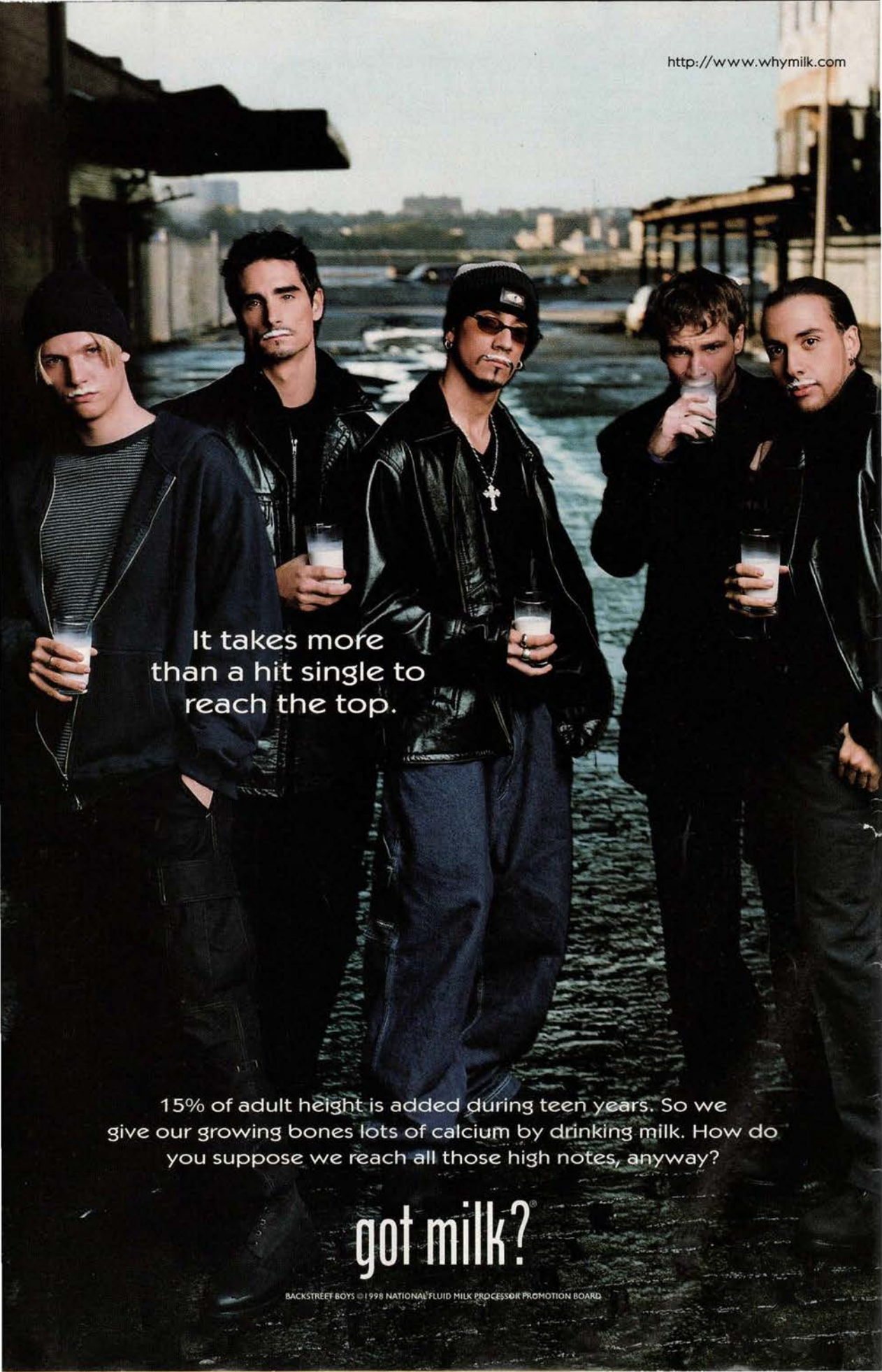
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with **Gummi Savers**



A black and white photograph of the five members of the Backstreet Boys standing on a wet, cobblestone street in an urban setting. They are dressed in dark, edgy clothing, including leather jackets, hoodies, and beanies. Each member is holding a glass of milk. The background shows a body of water and city buildings under a cloudy sky.

It takes more
than a hit single to
reach the top.

15% of adult height is added during teen years. So we give our growing bones lots of calcium by drinking milk. How do you suppose we reach all those high notes, anyway?

got milk?